

Managing dependencies is more than running “composer update”



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Private Packagist

<https://packagist.com>

What are Dependencies?

- Services
 - APIs
 - Client-side Integrations (OAuth / External JS / Analytics / ...)
- Software
 - Libraries
 - Programs / Tools
- External Assets

What is Dependency Management?

- Assembly
- Dependency Change Management
- Risk Analysis & Reduction

May happen at build time or at runtime

Dependency Assembly

- Installation of Libraries, Tools, etc.
 - composer install
 - apt-get install foo
 - Application of Configuration Management (Puppet, Chef, Ansible, Salt, ...)
- Configuration for Connections to Services, external APIs
 - Authentication
 - Glue Code
- Connection to Services (usually at Runtime)

Dependency Assembly

Past:

- Step-by-Step installation instructions
- Readmes, Delete and reinstall individual packages

Today:

- Description of a system state (e.g. composer.json, top.sls)
- Tools to move the system into the state (e.g. composer, salt)

Dependency Change Management

- Dependency Change
 - Adding, Removing, Updating, Replacing of Libraries
 - Replacing APIs
 - composer update
- Dependency Change Management
 - Balance Risks, Consequences, Cost & Advantages
 - Architecture Decisions which enable “Change”
 - Example: Abstraction to replace concrete service

Risk Analysis: Availability

Affects Assembly

Examples:

- Open Source Library deleted
- Payment Service unavailable
- EU VATId Service out of order
- Jenkins not accessible

Risk Reduction: Availability

- Software is available when you have a copy
 - composer cache
 - Forks
 - Private Packagist or Satis
- Services are available depending on external factors
 - Can the service be called asynchronously?
 - e.g. run VATId check after payment
 - e.g. Private Packagist inits package in worker, no GitHub access in controller
 - Are errors clearly presented to users?
 - e.g. low timeouts, error messages when external Service X not available

Risk Analysis: Compatibility

Affects Change Management

Examples:

- BC Break in Library Update
- API Semantics change:
 - Payment API no longer supports credit card tokens, only payment tokens valid for Apple Pay etc., too

Risk Reduction: (New) Dependencies

Quality Criteria for software libraries (and services)

- Number of Maintainers / Developers
- Actively Developed?
- How many users?
 - Packagist shows installation count
- Where is a library being installed from?
 - GitHub, self-hosted svn server? -> Availability
- Alternatives / how easy to replace? Complexity?
 - Could you take over maintenance?

Risk Reduction: Compatibility

Semantic Versioning (Semver) promises Compatibility

x.y.z

- Must be used consistently
- Only valuable if BC/Compatibility promise formalized
 - See <http://symfony.com/doc/current/contributing/code/bc.html>
- Otherwise choose narrower Version Constraints, check more frequently
 - e.g. ~1.2.3 instead of ^1.2.3

Risk Reduction: Compatibility

- Automated
 - Tests
 - Static Analysis
- Manual
 - Read Changelogs (and write them!)
 - Experience which libraries break BC

Risk Reduction: Compatibility

- “composer update”
 - no isolation of problems unless run very frequently
- “composer update <package...>”
 - explicit conscious updates
- “composer update --dry-run [<package...>]”
 - Understanding and preparing effects of updates

How do partial updates work?

```
{  "name": "zebra/zebra",  
  "require": {  
    "horse/horse": "^1.0"  }}
```

```
{  "name": "giraffe/giraffe",  
  "require": {  
    "duck/duck": "^1.0"  }}
```

How do partial updates work?

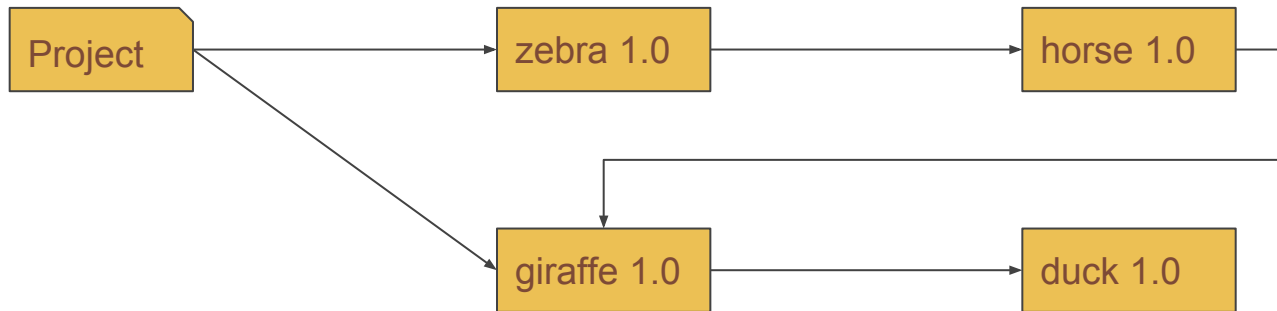
```
{  "name": "horse/horse",  
  "require": {  
    "giraffe/giraffe": "^1.0"  }}
```

```
{  "name": "duck/duck",  
  "require": {}}
```

How do partial updates work?

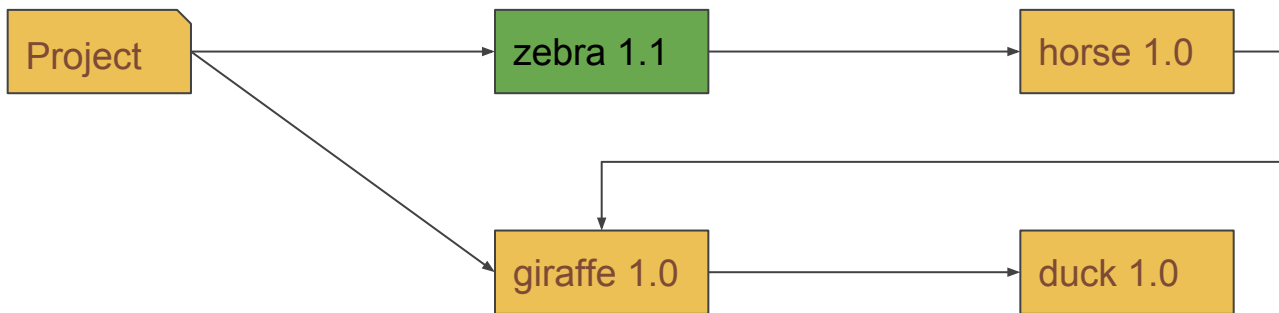
```
{  
  "name": "my-project",  
  "require": {  
    "zebra/zebra": "^1.0",  
    "giraffe/giraffe": "^1.0"  
  }  
}
```


How do partial updates work?



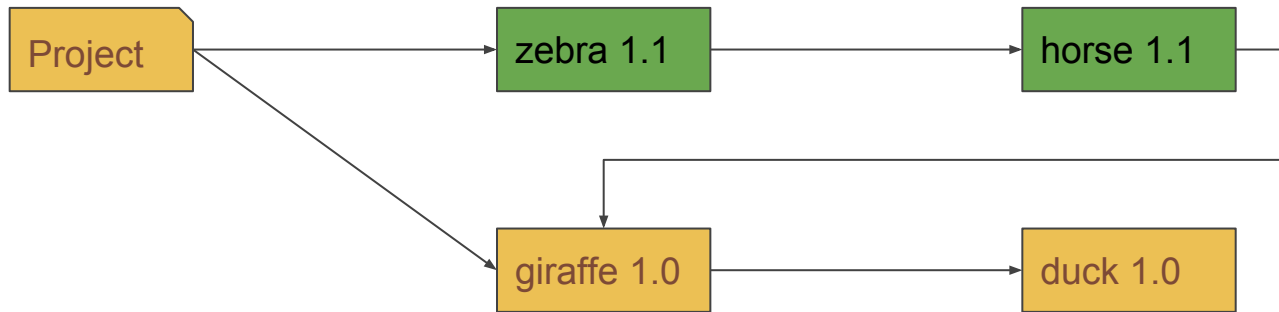
Now each package releases 1.1

How do partial updates work?



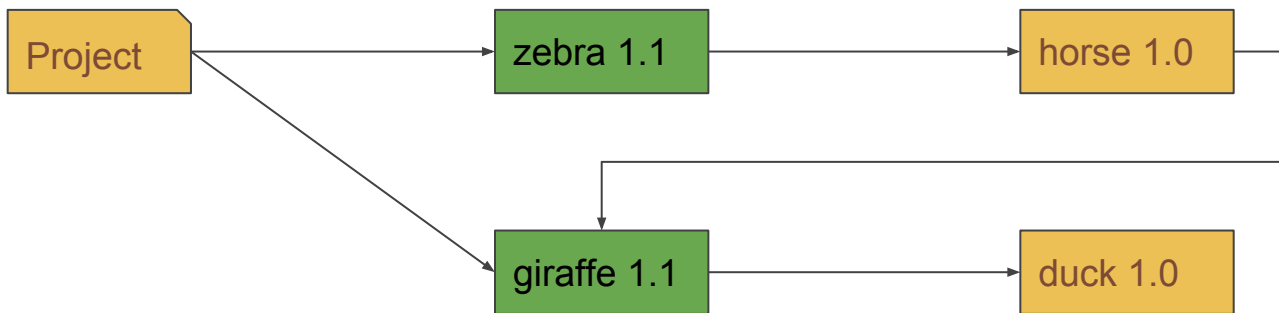
```
$ composer update --dry-run zebra/zebra  
Updating zebra/zebra (1.0 -> 1.1)
```

How do partial updates work?



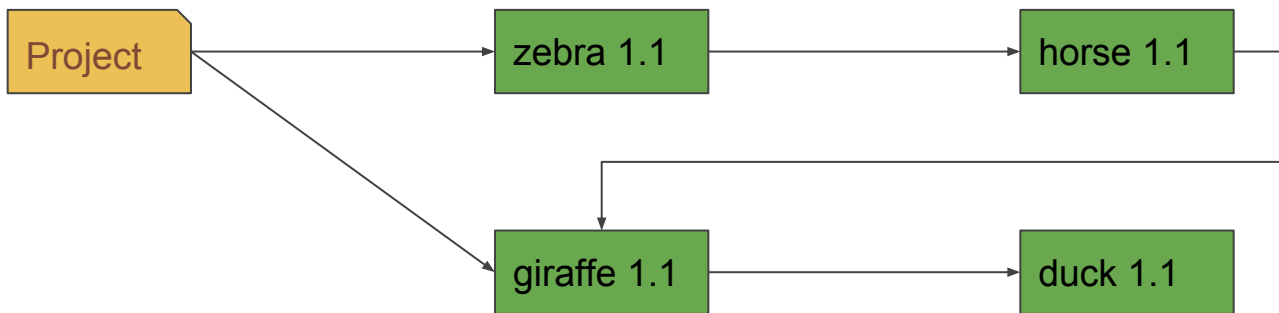
```
$ composer update --dry-run zebra/zebra --with-dependencies  
Updating horse/horse (1.0 -> 1.1)  
Updating zebra/zebra (1.0 -> 1.1)
```

How do partial updates work?



```
$ composer update --dry-run zebra/zebra giraffe/giraffe
Updating zebra/zebra (1.0 -> 1.1)
Updating giraffe/giraffe (1.0 -> 1.1)
```

How do partial updates work?



```
$ composer update zebra/zebra giraffe/giraffe --with-dependencies
Updating duck/duck (1.0 -> 1.1)
Updating giraffe/giraffe (1.0 -> 1.1)
Updating horse/horse (1.0 -> 1.1)
Updating zebra/zebra (1.0 -> 1.1)
```

The Lock File

- Contents
 - all dependencies including transitive dependencies
 - Exact version for every package
 - download URLs (source, dist, mirrors)
 - Hashes of files
- Purpose
 - Reproducibility across teams, users and servers
 - Isolation of bug reports to code vs. potential dependency breaks
 - Transparency through explicit updating process

Commit The Lock File

- If you don't
 - composer install without a lock file is a composer update
 - Affects Assembly
 - Conflict can randomly occur on install
 - You may not get the same code
 - You no longer manage change
Change is managing you!
- The lock file exists to be committed!

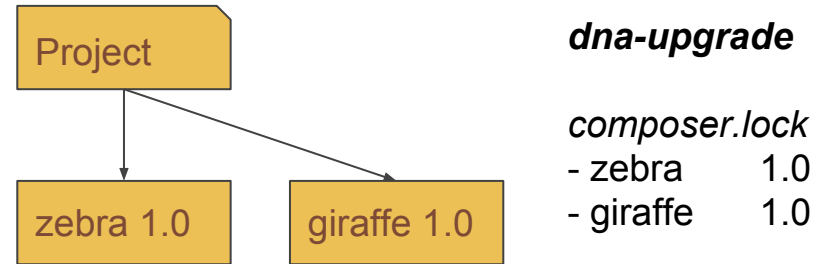
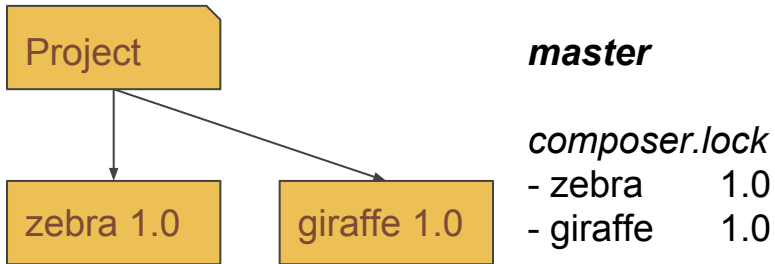


The Lock file will conflict

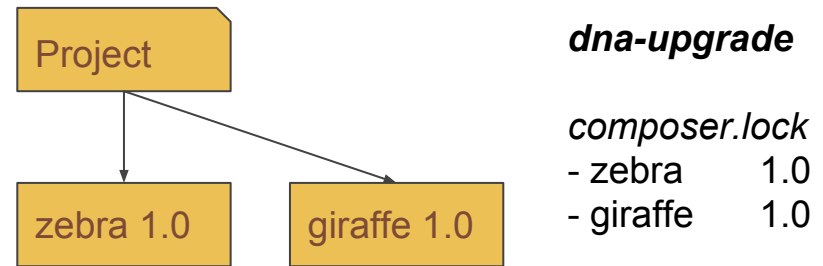
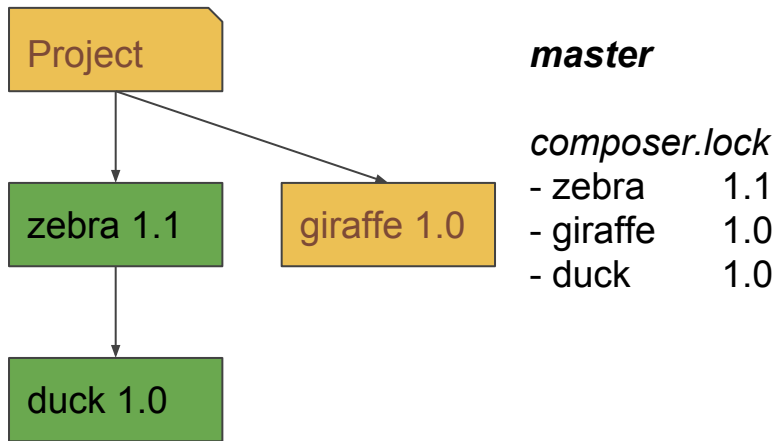
How to resolve lock merge conflicts?

- composer.lock cannot be merged without conflicts
 - contains hash over relevant composer.json values
- `git checkout <refspec> -- composer.lock`
 - `git checkout master -- composer.lock`
- Repeat: `composer update <list of deps>`
 - Store parameters in commit message
 - Separate commit for the lock file update

Day 0: "Initial Commit"



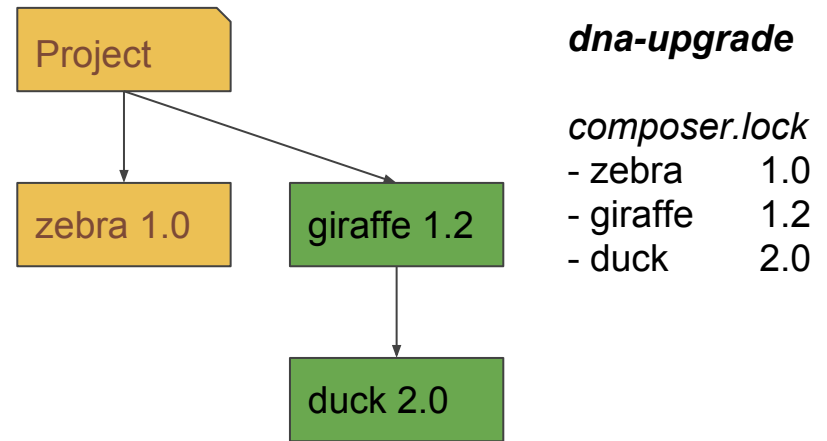
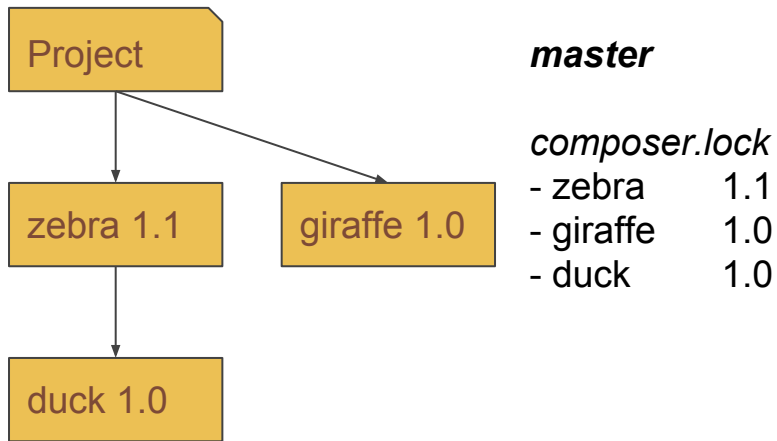
Week 2: Strange new zebras require duck



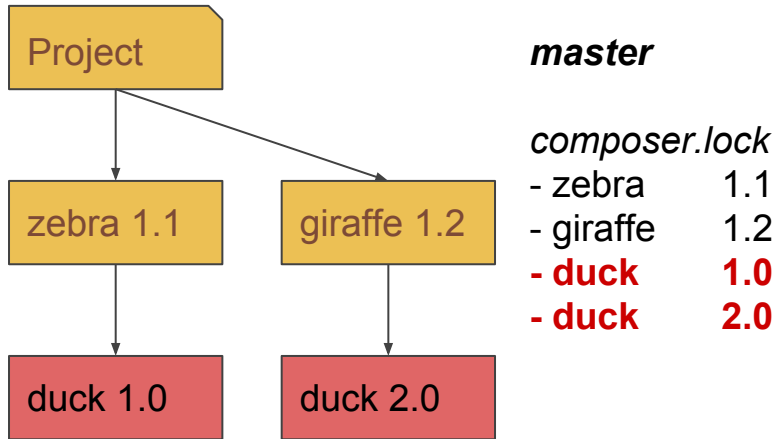


Week 3: Duck 2.0

Week 4: Giraffe evolves to require duck 2.0



Text-based Merge



master

composer.lock

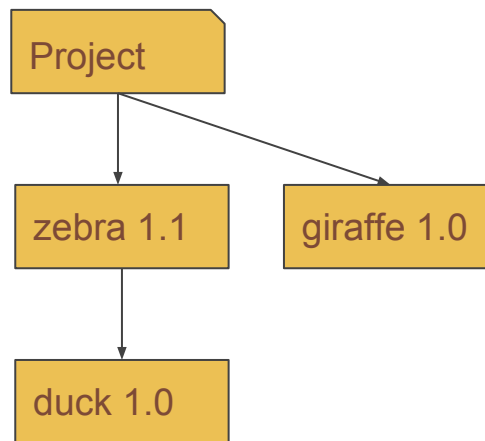
- zebra 1.1
- giraffe 1.2
- duck 1.0
- duck 2.0

Merge results in invalid dependencies



Reset composer.lock

```
git checkout <refspec> -- composer.lock  
git checkout master -- composer.lock
```



dna-upgrade

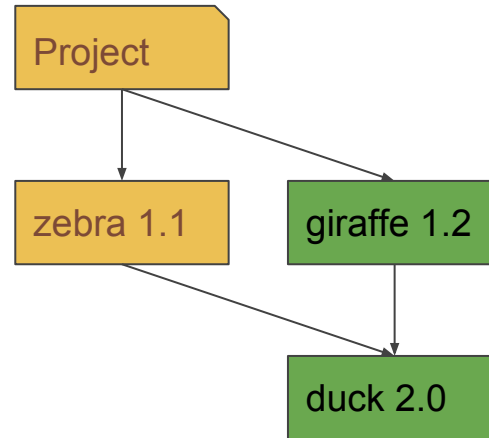
composer.lock

- zebra 1.1
- giraffe 1.0
- duck 1.0



Apply the update again

```
composer update giraffe  
--with-dependencies
```



master

composer.lock

```
- zebra 1.1  
- giraffe 1.2  
- duck 2.0
```


Risk Analysis: Compliance / Legal

Affects Change Management

Examples:

- Viral Copy-Left License not compatible with proprietary product
- Terms of Service
 - May I use an API for my services?
Cloudflare / packagist.org
 - How much time do I have when a supplier terminates the service?
 - SLA with sufficient support?

Risk Minimization: Compliance / Legal

- Software dependency license must fit product license or customer requirements
 - composer licenses
 - Private Packagist License Review
- Terms of Service / SLA / Contracts
 - Criteria for selection
 - Negotiable
 - Strong dependencies justify financial expenses to create security

Assessing & Managing Risk

- Formulate a Plan B
- Identify problems which are probable and which have great effects
- **Dependencies are great!** They can save tons of money and time
- Only spend resources on reducing risk until the risk is acceptable

Summary

- composer update [--dry-run] <package>
- git checkout <branch> -- composer.lock
- Formalize BC promises for users of your libraries
- SemVer: Don't be afraid to increase the major version
- Document changes to dependencies
- Have a plan B
- Don't waste resources on potential problems which are unlikely to occur or have insignificant effects
- **Dependencies are great!**
Benefit usually greater than cost

Developers must consider dependency management from a business perspective
Business / Management must not ignore risk from software dependencies

Thank you!
Questions / Feedback?

<https://joind.in/talk/8f188>

<https://packagist.com>

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